

KARONUS has the bug! ARCTURUS has the bug!

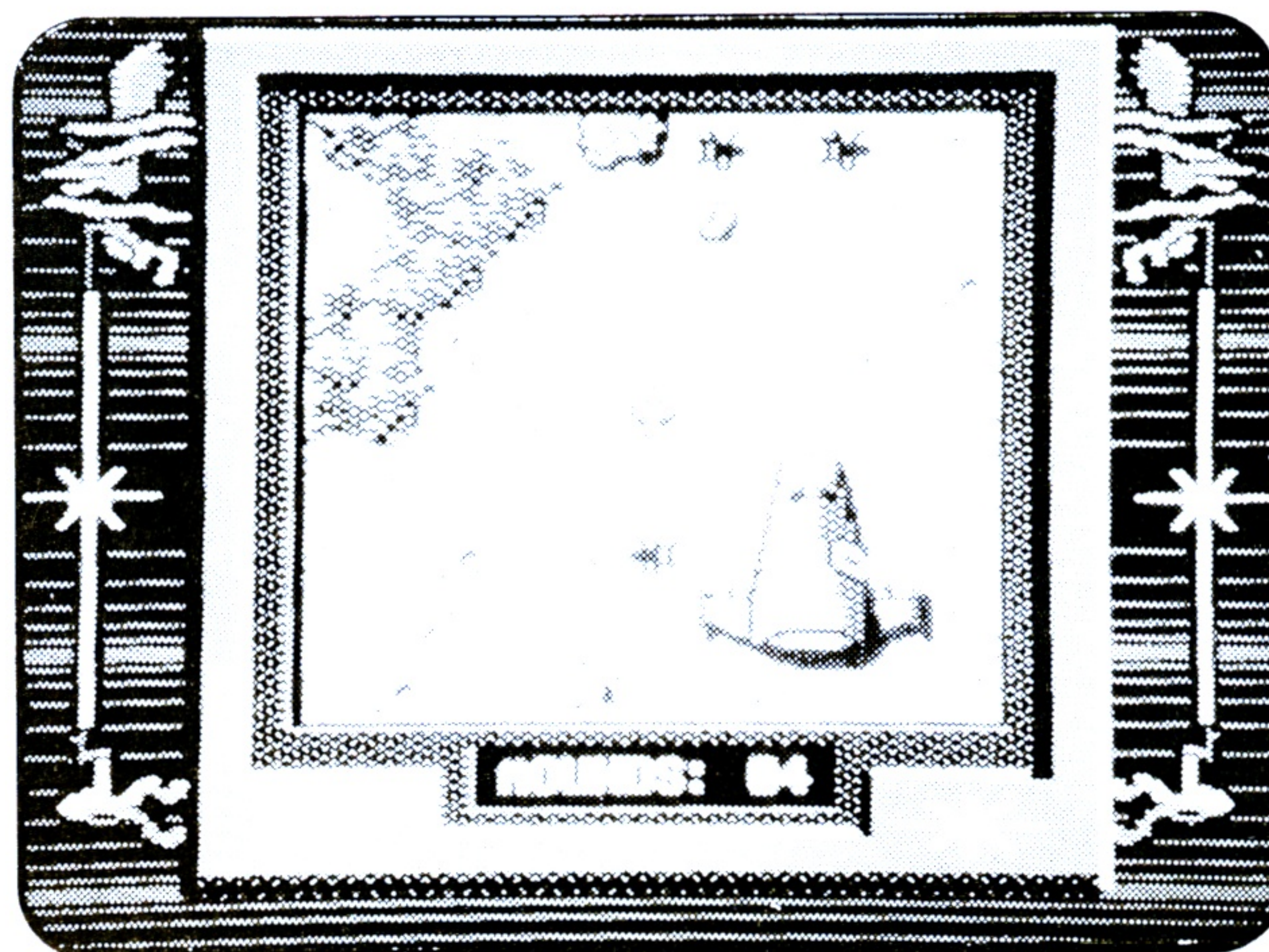
You'll be bitten by the bug in . . .

HIVE!

Every Newton-jockey knows where the action is! Not in asteroid fields! Not in bounty hunting for pirates! Not even in the wilds of the Far Arm!

No, the hottest action waits in the corner of the nearest licensed cantina . . . at the controls of the Imperium's newest game craze, HIVE!

Just move up to the machine, slip a credit in the console, and become an elite Star Trooper. Your Star Force mission: drop to the surface of a Manchi hiveworld, power up your battle armor and plasma rifle, and start burning chitin!



How to Win - On each drop, you must collapse a set number of Manchi antmounds. Destroy mounds by moving close and blasting away with your plasma rifle. Once Star Force sounds the recall signal, run back inside your assault ship and lift off. Survive five or more drops and you win a prize!

How to Lose - Hordes of antlike Manchi rise against you. At first the cold-blooded monsters move sluggishly. But if you don't burn them down quickly, they'll warm up and move fast! They're strong enough to rip you in half! More emerge all the time. . . and new hills keep opening everywhere . . . so fire fast!

Remember, YOU are all that stands between the peace-loving Imperium and the ruthless alien menace of the . . . HIVE!

From ORIGIN Interworld Megacorp
Others create worlds. . . we bring you the UNIVERSE!



A division of Mandenworks.
Imperial imprimatur (I) 2311. All rights reserved per Pan-Galactic Copyright Convention.

ORI-3213